

Drugs & Alcohol

making healthy choices

for primary school



Student Wellbeing Incursions

We provide an educational program that include workshops for students and teaching resources. These enable young people to develop community building values, make wise choices and fulfil their potential.



Incursion Details

- * Sessions are interactive and involve a variety of games, stories, discussion and multi-media to engage and educate
- * Offering a range of options – from a single session to several sessions for the same or different groups
- * Single sessions are between 60 and 90 minutes (depending upon year level)
- * Follow-up lesson plans and resources for teachers are included
- * Parent sessions are also offered on several topics
- * Costs are calculated on the number of sessions and location. Call or email us for a quick quote.

Learning Focus

The **Drugs & Alcohol** incursion equips students to develop an understanding of why drugs and alcohol exist, safety measures, the potential harm it can cause and issues of peer pressure and decision-making. Through a variety of **interactive activities, games, discussion, stories, multi-media, and video** the workshop provides students with tools for making good choices, identifying support structures, coping with peer pressure, what addiction is and how choices impact our future.

The **Drugs & Alcohol** incursion is recommended for mid to upper primary. In addition to the student incursion, a complimentary teacher resource manual & curriculum is provided that can be implemented & modified to extend the learning outcomes in the classroom over several weeks.

Key concepts covered in the session:

- What drugs are and exploring the different reasons why people use drugs and alcohol
- The effects of drug use on the human body including medicinal and more harmful drugs (age-appropriate)
- How alcohol (and other drugs) effects the brain
- What addiction is, how it begins and impacts the future
- The importance of making positive and healthy life choices
- How peer pressure can be powerful, particularly for young people, and how it influences our choices
- Decision-making and thinking of long-term consequences
- Promotion of resilient factors including the need for a caring community, having positive role models, setting goals and having a greater purpose in life

Essential Learning Standards

We present an interactive and engaging student learning program that intertwines elements of all three strands of the curriculum, the key focus is on the following dimensions:

- **Building social relationships and working in teams** (Interpersonal Development)
- **Listening, viewing and responding** (Communication)

The table below shows those dimensions addressed and degree of emphasis provided:

Strand	Domain	Dimension	Included	Major Focus	Teacher Manual
Physical, Personal & Social Learning	Health & PE	* Movement & physical activity * Health knowledge & promotion	X	X	X
	Interpersonal Development	* Building social relationships * Working in teams	X	X	X
	Personal Learning	* The individual learner * Managing Personal learning		X	X
	Civics & Citizenship	* Civics knowledge and understanding * Community engagement		X	X
Discipline-based Learning	The Arts, English, Humanities, LOTE, Maths & Science	* Knowledge, understanding & skills gained through the domains		X	X
Interdisciplinary Learning	Communication	* Listening, viewing & responding * Presenting	X	X	X
	Thinking Processes	* Reasoning, processing & inquiry * Creativity, reflection & metacognition		X	X